



AMENDED CITY COUNCIL MTG AGENDA
02.12.20 7:00 p.m.

FEBRUARY						
S	M	T	W	TH	F	S
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29

A. CITY COUNCIL REGULAR MEETING

1. Call To Order - Regular Meeting - 7:00 P.M.
2. Pledge of Allegiance

B. CONSENT AGENDA

3. Motion - Agenda Approval with Additions
4. Motion - Approval of the xx.xx.xx City Council Meeting Minutes (**Email**)
5. Motion - Pay Bills as Posted

C. PRESENTATION

6. Update - 2020 Ambulance Service (Fire Chief, Alan Newman)
7. Planning Commission Report
8. Public Open Forum
9. **Direction - Coon Creek Watershed Appointment Letter (A1-3)**

D. STAFF & CONSULTANT REPORTS

10. Engineer Report
 - Discussion & Motion - SW Area Utility Extensions Phase 2 (**Pages 1-22**)
 - Motion - South Hornsby Street Survey (**Page 23**)
11. Attorney Report
12. Mayor & City Council Member's Report
13. Public Works Report
 - Motion - Chapter 6 Ordinance Amendment (**Pages 24-25**)
 - Discussion & Motion - Pine Street Ditch Maintenance Project (**Enclosure**)(**A3-6**)
14. Public Information Coordinator Report
15. City Administrator's Report

16. CLOSED MEETING DISCUSSION

North Zurich Street Land Acquisition

This will be a CLOSED meeting under Minnesota Statutes Section 13D.05, subd. 3(c) to consider offers or counteroffers for the purchase of property for the purpose of extending Zurich Street to the North of Lake Drive.

SE Quad Land Acquisition

This will be a CLOSED meeting under Minnesota Statutes Section 13D.05, subd. 3(c) to consider offers or counteroffers for the purchase of property for the purpose selling land held for resale.

E. ANNOUNCEMENTS & REMINDERS

- ▶ City Council Workshop 02.26.20 4:00-6:00 pm
- ▶ Planning Commission Meeting 02.19.20 6:00 pm
- ▶ Calendar of Meetings (**Page 26**)

F. ADJOURNMENT

***Note: Items listed under the Consent Agenda will be enacted by one motion with no separate discussion. If discussion on an item is desired, the item will be removed from the Consent Agenda for separate consideration.**